

CHNA Meeting Minutes 3/26/14

LOCATION: Brian McMillan's

IN ATTENDANCE: Jeff Harms, Gina Rizzo, Cathie Chesen, Ryan Lee, David Wallisch, Lisa Ferguson, Brian McMillan, Anita Buck, Paul Ferguson, Ryan Long, Rachel Porter

ABSENT: Karen McCoy



I. Call to order - 6:38PM

II. Approval of prior minutes - February Minutes approved

Welcome new neighbor and visitor, Anna Diven

III. Treasurer's Report

Anita needs check for dumpster deposit from David, will complete and bring to Lisa for delivery at the city.

30 households contributed dues year to date. Will consider a second mailing at April meeting.

IV. Committee Reports

Gina & Lisa, Events. Movie event being planned for June.

Communications - David has CHNA envelopes and purchased additional plain envelopes for newsletter/dues return envelopes.

V. Old business

- playground update: Rachel shared tearing out playground by tennis court and install new already-purchased equipment. Tentative 6/21 "barn raising" with new play equipment. For Karnes location, PIAC grant approved and working with Parks & Rec to develop.

- banners: permits will need to be filed for updating banners (will need to be reapplied for annually). Insurance will be required, pursuing quotes for minimum coverage. Jeff contacted the printer of the last banner and the installers of the last banners to understand pricing. Group discussed current banner locations and possibility of making changes.

Motion made to take down 2 banners at 34th & West Coleman and 32nd & West Coleman and seconded and accepted by the board. Goal is to keep banners on most highly trafficked roads: Karnes (current) and re-explore the possibility of Summit.

Board vote determined to recommend Matt McNary's submission with exploration of suggested changes.

AI: Jeff to confirm permit pricing to determine the per banner cost to then decide on final number to be hung.

AI: Ryan to send a note to Matt McNary about selecting his design and suggested changes we'd like to see.

VII. New Business

VIII. Adjourn - 7:56PM